



Автор: Татиева Райхангуль Атымтаевна

Пән: Ағылшын тілі

Сынып: 4-сынып

Бөлім: Kazakhstan in the World of Sport

Тақырып: Children's games 1

Оқу мақсаттары (оқу бағдарламасына сілтемеу):	4.1.2.1 understand an increasing range of supported questions which ask for personal information; 4.2.4.1 respond to questions on an increasing range of general and some curricular topics; 4.4.4.1 write with support a sequence of short sentences in a paragraph to give basic personal information;
Сабақтың мақсаты:	understand an increasing range of supported questions which ask for personal information; respond to questions on an increasing range of general and some curricular topics using me, too and I don't. Write with support a sequence of short sentences in a paragraph to give basic personal information
Тілдік мақсаттар:	Adverbs of time, Present Simple, interrogative pronouns, possessive adjectives
Күтілетін нәтиже:	Learners can talk about sport and games; express preferences; describe your daily routine; make suggestions
АКТ-ны қолдану дағдылары:	Interactive Whiteboard Software
Пәнаралық байланыс:	Дене шынықтыру

Сабақ барысы

Сабақ кезеңдері	Жоспарланған іс-әрекет	Ресурстар
Сабақтың басы	Explain, in L1 if necessary what is a team sport and what is an individual sport. Ask the pupils to look at the picture on p.4 and elicit the names of the sports (football, tennis). Ask the pupils: What type of sport is tennis? Elicit: It is an individual sport. Then ask: What type of sport is football? Elicit: It is a team sport. Ask the pupils to name other individual and team sports they know. Then ask the pupils to tell the class if there is a sport they can play really well.	
Сабақтың ортасы	Point to the children's games, one at a time, and say the corresponding words. The pupils repeat chorally and/ or individually. Point to the games in random order and ask individual pupils to name them. Ask the rest of the class for verification.	
Сабақтың соңы	Divide the class into two teams, A and B. Invite a pupil from each team to the board. The pupils think of a sport or children's game and draw clues on the board for their team to guess the sport/game. They are not allowed to speak, write words or use gestures. Each correct answer wins a point. The team with the most points wins the game	
Рефлексия	Use the space below to reflect on your lesson. Answer the most relevant questions from the box on the left about your lesson	